Year 4 Numeracy medium Term Plan Summer 2

Week	Arithmetic target	Learning Objectives (new curriculum)
1. Place Value	I can use a formal written method for division. 4.2.e.3	1. I can count backwards through 0 including negative numbers. 4.1.a.1 2. I can interpret negative numbers. 4.1.a.1 3. I can divide two digit and three-digit numbers by a one digit number 4.2.e.3 4. I can estimate and use inverse operations to check answers. 4.2.a.3 5. I can solve addition and subtraction- 2 steps problems. 4.2.c.2
2. FDP	I can count up and down in hundredths 4.3.a.3	1. I can find fractions of shape and amounts and make connections 4.3.a.1 2. I can recognise and show, using diagrams, families of common equivalent fractions 4.3.b.1 3. I can divide a one or two digit number by 10, 100, 1000 and write the answer as a decimal 4.3.a.4 4. I can order a range of decimal numbers with up to two decimal places 4.3.c.5 5. Big Maths- test on place value and FDP.
4. Time		1. I understand how many minutes are in an hour and convert from hours to minutes 4.1.2 2. I can read the time from an analogue clock to the nearest minute 3. I can read and covert between 12 hour and 24 hour clocks 4.1.1 4. I can solve duration problems using digital and analogue clocks. 5. I can solve duration problems using digital and analogue clocks.
Assessment week	Assessment week	Assessment week
Money		1. I can identify the correct unit of money to purchase an item 4.2.3 2. I can calculate with money in pounds and pence 4.3.3 3. I can solve two step problems involving money 4.2.c.1 4. I can solve two step problems involving money 4.2.c.1 5. I can solve money problems involving fractions 4.3.d.2
Four operations		1. I can solve missing digit problems (column method) 4.2.e.1 2. I can solve balanced equation problems 4.2.e.1

		3. I can solve 2 step word problems `4.2.c.1` 4. I can solve 2 step word problems `4.2.c.1` 5. I can solve scaling problems `4.1.1`
Positioning and shape		1. I can identify lines of symmetry in 2D shapes presented in different orientations. `4.1.2` 2. I can compare and classify all 2d shapes `4.3.1` 3. I can describe positions on a 2d grid as coordinates in the first quadrant `4.4.1` 4. I can plot points and draw lines to create a polygon `4.4.2` 5. I can describe a movement between translations `4.5.1`